

darktable - Bug #8565

filmstrip image switching is broken (in post-0.9 at least)

10/21/2011 09:00 AM - Johannes Hanika

Status:	Fixed	Start date:	
Priority:	High	Due date:	
Assignee:		% Done:	100%
Category:		Estimated time:	0.00 hour
Target version:	---	bitness:	64-bit
Affected Version:		hardware architecture:	amd64/x86
System:			

Description

because of a race condition on dev->image which is queried by for example iop/temperature.c, nicely writing far over the allocated memory in case filters is not set correctly yet (assuming 4 channels per pixel but get only 1).

far reaching clean fix: dev->image should go away, iop worker threads should get all they need from synchronized pixel pipe pieces.

History

#1 - 11/07/2011 07:31 AM - Johannes Hanika

- Status changed from New to Fixed

done.