

## darktable - Bug #12602

### Non-bayer DNG → Disable demosaic in GUI

02/17/2019 04:54 AM - Timur Davletshin

<b>Status:</b>	New	<b>Start date:</b>	02/17/2019
<b>Priority:</b>	Low	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Affected Version:</b>	git master branch	<b>bitness:</b>	64-bit
<b>System:</b>	Debian	<b>hardware architecture:</b>	amd64/x86

#### Description

Darktable shows demosaic module turned on when opening DNGs with regular pixel order (already demosaiced). It looks like internally it processes them correctly since no visible changes happen when passthrough (or other options) are changed.

Expected behavior: disable demosaic module for such files just like for JPGs or regular TIFF files.

Picture author notice: Serge Ramelli, publicly available on his site.

#### History

##### #1 - 02/17/2019 02:30 PM - Roman Lebedev

No demosaic actually happens.

It is likely just another gui glitch with the same root problem as [#12594](#).

##### #2 - 02/17/2019 03:03 PM - Timur Davletshin

Roman Lebedev wrote:

No demosaic actually happens.

It is likely just another gui glitch with the same root problem as [#12594](#).

This is exactly what I meant ))) But anyways it's good to have it fixed in the upcoming release.

#### Files

Episode 178 San francisco.dng	563 KB	02/17/2019	Timur Davletshin
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