

darktable - Bug #11850

Filmroll path incorrect when importing from camera

12/10/2017 06:24 PM - Gareth Williams

Status:	New	Start date:	12/10/2017
Priority:	Low	Due date:	
Assignee:		% Done:	0%
Category:	Lighttable	Estimated time:	0.00 hour
Target version:	2.6.0	bitness:	64-bit
Affected Version:	2.4.0rc0	hardware architecture:	amd64/x86
System:	Windows		

Description

After a fresh install of Darktable 2.4.0rc0 on a fresh VM, with no configuration options changed; I attempted to import from my camera.

Unfortunately, the filmroll path fails to translate the \$(YEAR) variable into the year (2017) resulting in a path of:

```
C:\Users\<user>\Pictures\Darktable$(YEAR)1210_noname
```

instead of:

```
C:\Users\<user>\Pictures\Darktable\20171210_noname
```

Note that \$(MONTH) and \$(DAY) work as expected.

History

#1 - 12/24/2017 01:20 PM - Roman Lebedev

- Target version changed from 2.4.0 to 2.6.0

#2 - 01/01/2018 01:20 PM - Peter Budai

Confirmed, this function indeed are not functioning on Windows as expected

#3 - 01/04/2018 01:49 PM - Gareth Williams

- File 0001-Use-instead-of-G_DIR_SEPARATORS_S-for-Windows-build-.patch added

It seems that this issue is due to the fact that DT uses the backslash character ("\") to escape any variable expansion, which conflicts with the use of the same character as a directory separator in Windows.

Line 593 of common\variables.c checks for a "\"" and skips over the next character if it finds it. If the next character is the start of a variable, then this effectively skips the expansion of that variable.

That is, the default location is \$(PICTURES_FOLDER)/Darktable which is concatenated with "\"" and \$(YEAR)\$(MONTH)\$(DAY)_\$(SEQUENCE).\$(FILE_EXTENSION) to generate the file path for an import. The "\" escapes the succeeding "\$" and consequently \$(YEAR) isn't expanded.

As it is impossible to ascertain whether the "\" is a directory separator or an escape character (in the case that someone really does want a "\$(" in their filename) then the only logical option is to use the "/" character as the directory separator when concatenating the paths on Windows instead of G_DIR_SEPARATOR_S.

Small patch attached.

#4 - 01/04/2018 02:01 PM - Tobias Ellinghaus

After thinking about this for a while I too think that just fixing the separator is better than messing with the whole path afterwards. However, instead of using / on Windows I would use \\, i.e., escape it properly.
Peter, what do you think?

#5 - 01/04/2018 08:31 PM - Peter Budai

The problem is that the variable escape character is the same character as dir separator on Windows :) We need to change one of those.

In that sense one option is to instruct users to use double '\' for path separator. But I feel that this would be a bit error prone, and also as the default is still \$(PICTURES_FOLDER)/Darktable, so we need to have proper instructions in place for each platform to avoid bug reports complaining that that it is not working.

Another option what Gareth is suggesting: use always '/' for manual concatenating of base dir and subdir, don't change the user instructions. But that means that **after** doing the the variable expansion the path should be modified on Windows and replace remaining '/' characters with '\\'

Third option would be to change the variable escape character, but that would be too much change IMHO.

Currently I'd prefer the second (Gareth suggestion). Maybe you have good arguments for the first option (double '\\')?

#6 - 01/04/2018 09:33 PM - Gareth Williams

Just some thoughts...

For '/':

'dartablerc' already uses a forward slash as a directory separator at line 469. That one cannot change as it would break compatibility with Linux builds. If you're going to have one forward slash in the path, you may as well have many? It seems that forward slashes are converted automatically to back slashes by Glib (or whichever library would do this) on Windows.

For '\\':

Unfortunately, using a '/' breaks the names of film rolls (in recently used collections, for example) as the code for this breaks paths down on the G_DIR_SEPARATOR_S. When a '/' is used instead, we end up with long film rolls names, such as 'Pictures/Darktable/20180104_noname' instead of simply '20180104_noname'. My previous patch does this I'm afraid. We'd need to chase those down and change G_DIR_SEPARATOR_S to '/' to fix it. Using '\\' as the separator allows correct display of film rolls.

For a new escape character:

While a revised version of the patch above (using double back slashes) works, it probably only works for the camera import. I'm sure there are other functions/areas which uses variable expansion within DT and we'd need to fix all/most of those to use double back slashes instead of G_DIR_SEPARATOR_S too. This could bring up other issues.

Although not Peter's favourite option, a new Windows-only escape character would work. Chances are that nobody is currently using variable expansion and escape codes within Windows as it doesn't work properly. If it was changed quickly, this could possibly be done before it affects anyone? The only downside is that users would need to be told of this change. We could use any of the many Windows forbidden characters: <>:|?* (ignoring ^ as they're already causing trouble!). I've just tested using a pipe character '|' for the escape character and it worked.

#7 - 01/05/2018 05:09 PM - Tobias Ellinghaus

The escape character is not going to change. \ is the standard for that, known since decades to users, so we are using that.

Using / has the problem that it seems to somehow end up in the database, breaking things down the line.

My hope is that using \\ just magically works.

Ideally the string shouldn't end up in the database but be normalized. I am not familiar with that part of the code and would have to check how it's being used at all.

#8 - 01/06/2018 12:03 PM - Peter Budai

I have an alternative proposal describe here, could you check and let me know what you think:

<https://github.com/darktable-org/darktable/pull/1601#issuecomment-355734373>

Files

ImportPathError.PNG	3.27 KB	12/10/2017	Gareth Williams
Filesystem.PNG	3.06 KB	12/10/2017	Gareth Williams
0001-Use-instead-of-G_DIR_SEPARATORS_S-for-Windows-build-.patch	976 Bytes	01/04/2018	Gareth Williams