

## darktable - Bug #10148

### Usermanual

10/12/2014 09:34 AM - Michel Leblond

<b>Status:</b>	Fixed	<b>Start date:</b>	10/12/2014
<b>Priority:</b>	Low	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>	Darkroom	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Candidate for next major release		
<b>Affected Version:</b>	git development version	<b>bitness:</b>	64-bit
<b>System:</b>	Debian	<b>hardware architecture:</b>	amd64/x86

#### Description

In the attached file I present some issues found in Darkroom chapter

#### Associated revisions

##### Revision ee1a376e - 10/13/2014 02:22 PM - Michel Leblond

Update French translation of the usermanual after the issue #10148 has been updated by Ulrich Pegelow

#### History

##### #1 - 10/12/2014 07:08 PM - Ulrich Pegelow

- % Done changed from 0 to 50

- Status changed from New to In Progress

Hi Michel,

thanks for reporting. I'll take care. The given channel mixer settings in the cross-processing example seem to be correct. The settings in cyan toned are obviously buggy.

Ulrich

##### #2 - 10/12/2014 07:31 PM - Ulrich Pegelow

- % Done changed from 50 to 100

- Status changed from In Progress to Fixed

##### #3 - 10/13/2014 12:27 AM - Michel Leblond

Thanks Ulrich.

#### Files

darktable-usermanual_PR_p120-126.pdf	436 KB	10/12/2014	Michel Leblond
--------------------------------------	--------	------------	----------------